



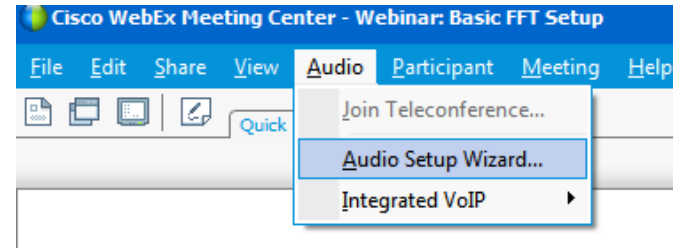
Crystal Instruments Webinar Series

Basics of FFT Signal Analysis

Hosted by Andrew Snyder

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To hear audio, go to
Audio -> Audio Setup Wizard



CI Webinar Schedule

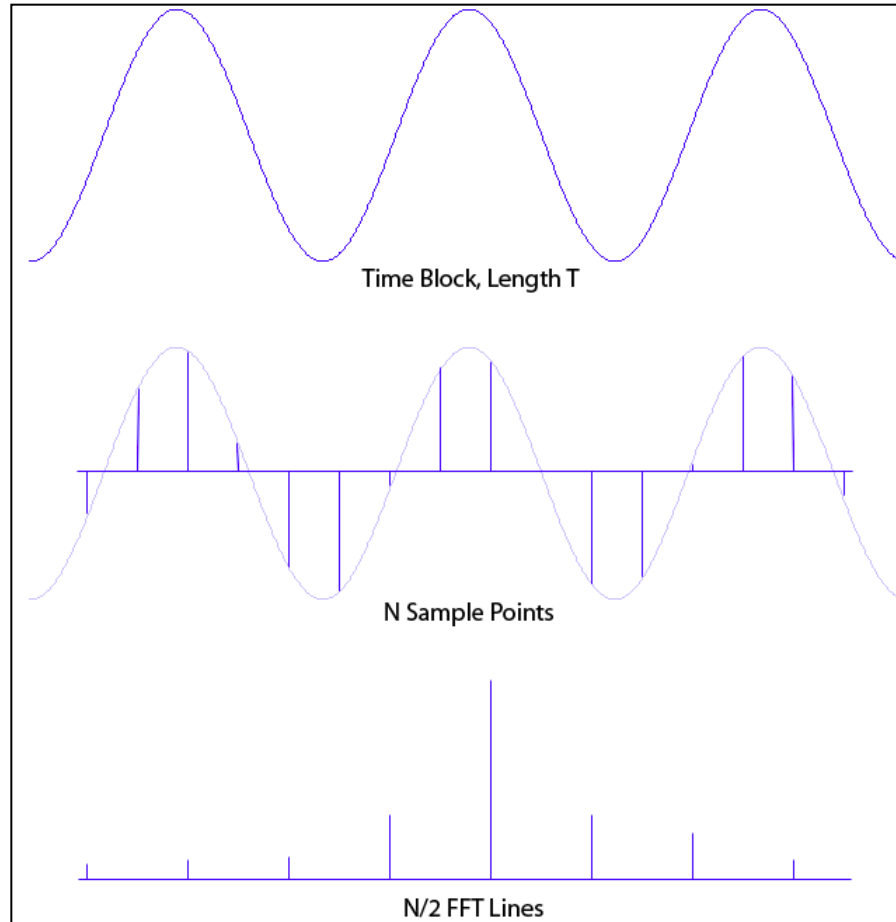
Date	Topic
August 18	Basic FFT setup
September 15	Routes for data measurement
October 20	Impact testing
November 17	Sound Level Measurements
December 15	Order Tracking

See www.go-ci.com/webinars.html for up-to-date schedule

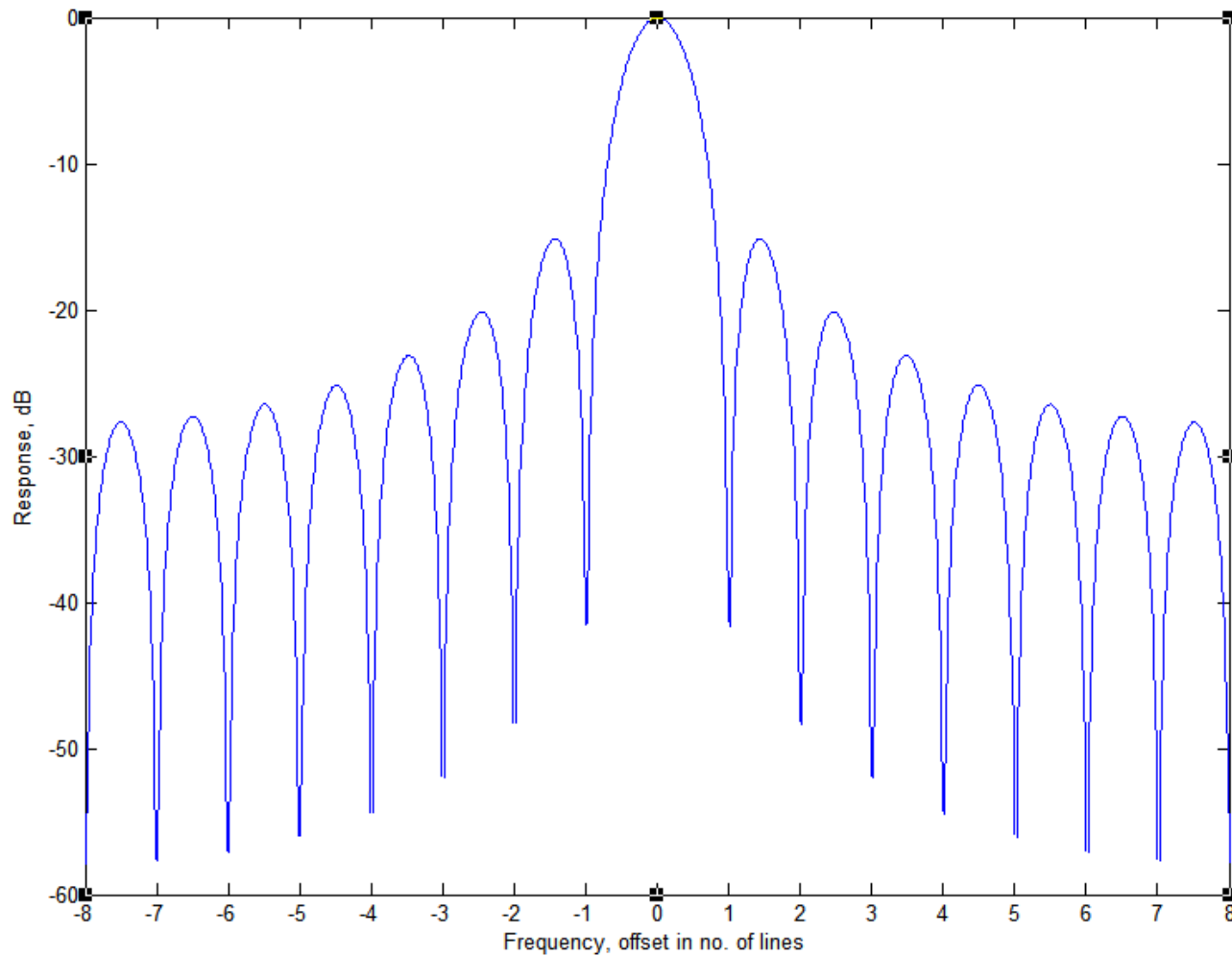
All Webinars held at 11am AND 8pm, Pacific Time

Hosted from the CI headquarters in Santa Clara, CA

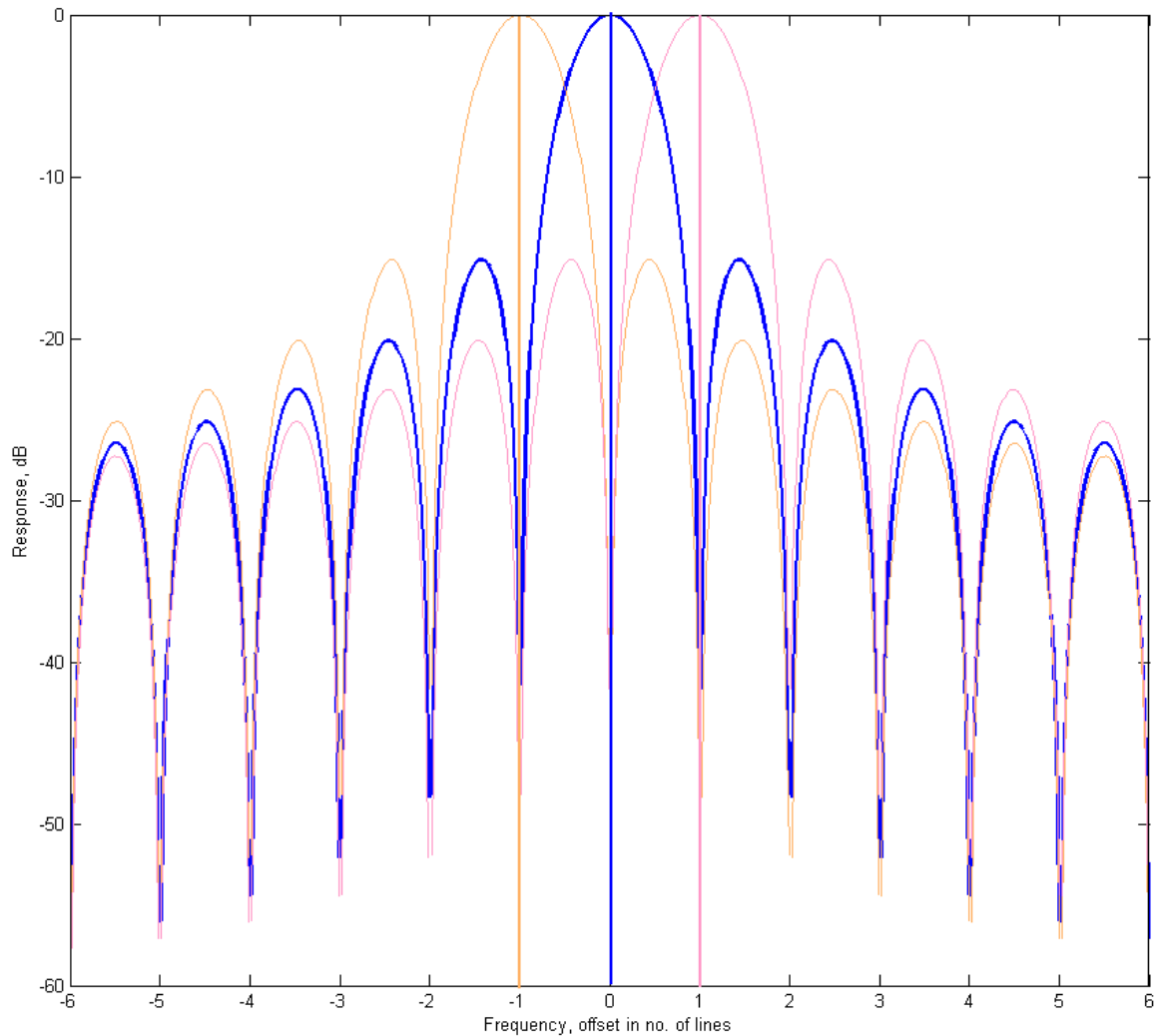
Basics of FFT Signal Analysis



FFT Line Response

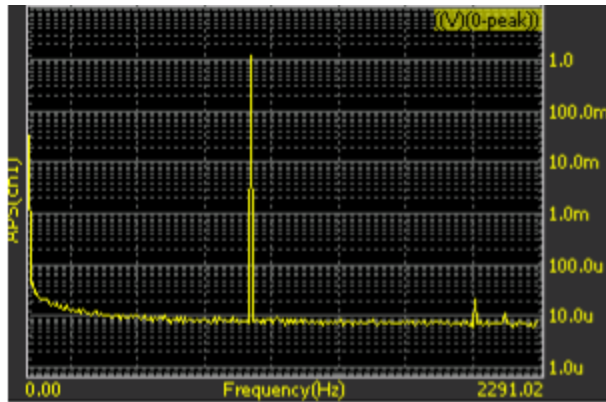


FFT Line Response

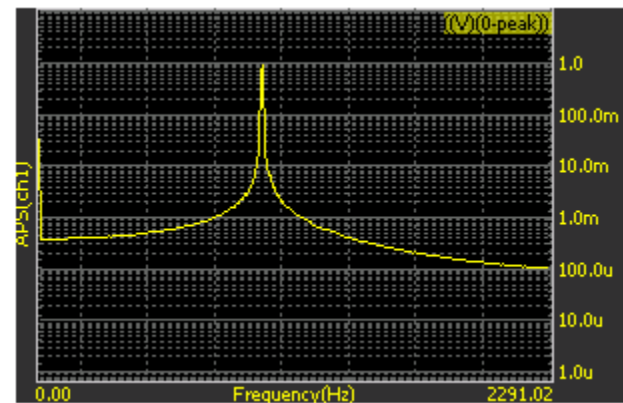


Leakage

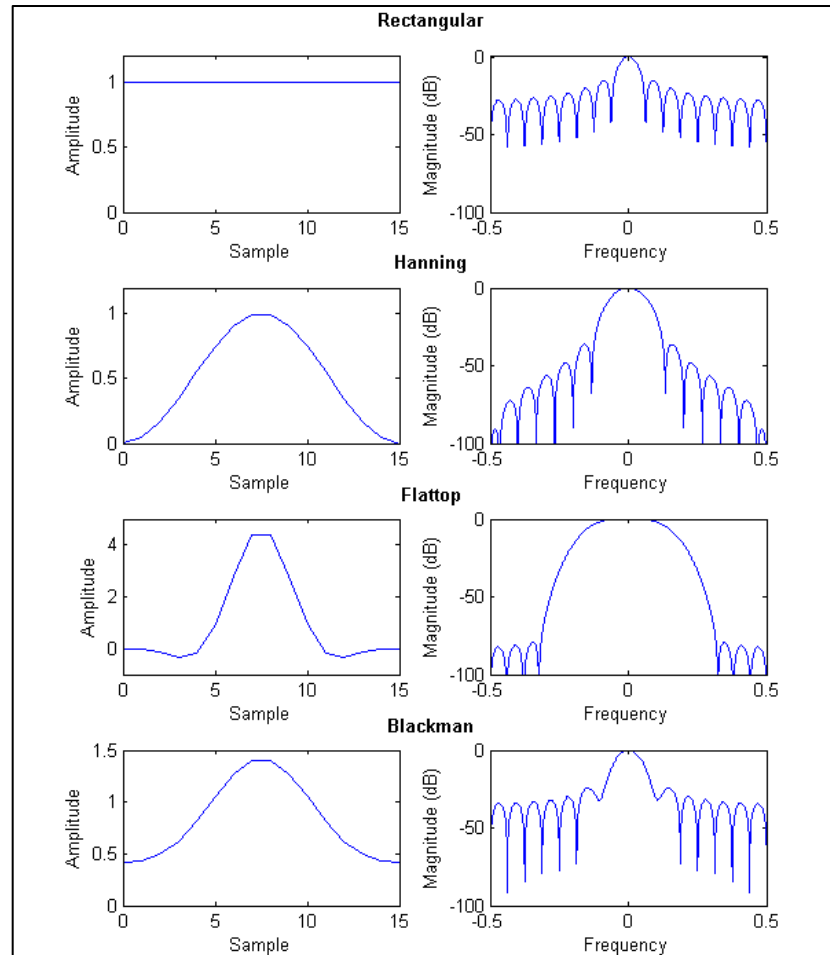
Frequency centered on FFT line



Frequency between FFT lines

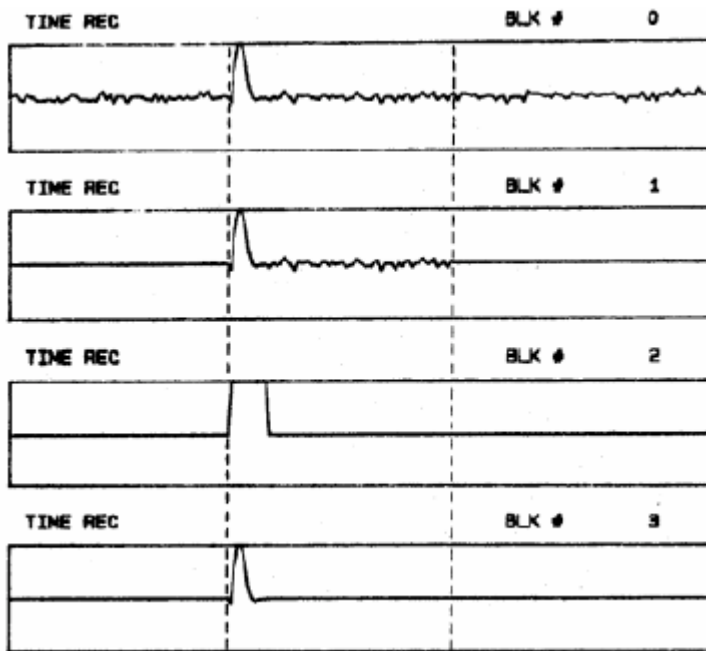


Windowing Functions

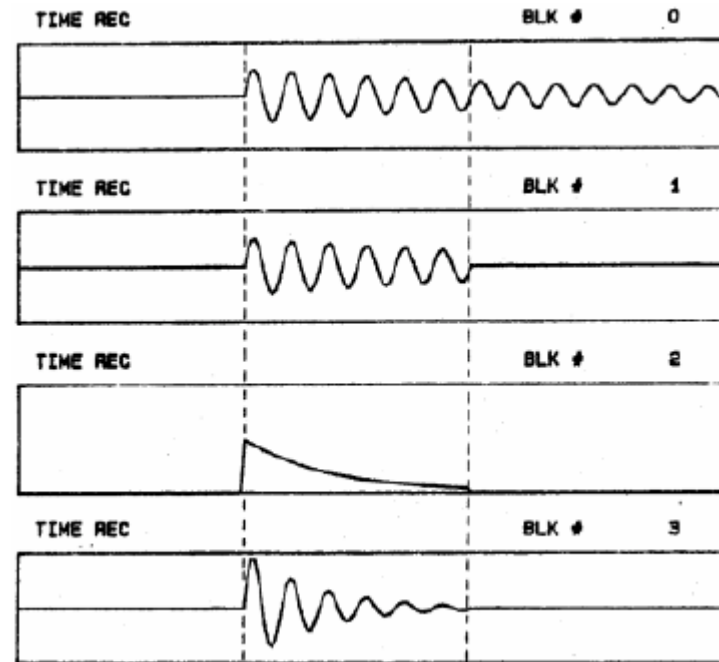


Force and Exponential Windows

Force window: excitation



Exponential window: response



Analysis Parameters

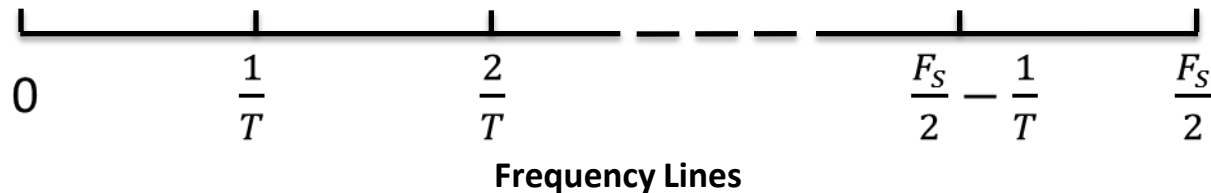
- Sample rate F_s
- Block size N
- Windowing function
- Averaging
- Overlap

Resolution and Range

- FFT takes N sample points and returns $\frac{N}{2}$ frequency lines
- Some higher-frequency lines are lost because of the *anti-aliasing filter*
- Highest frequency controlled by **sampling rate**
- Lowest frequency controlled by **block size**

Resolution and Range

- Highest frequency $F_a = \frac{F_S}{2}$ (Nyquist theorem)
- Lowest frequency = $\frac{1}{T}$ (*block fundamental frequency*)
- Lines evenly spaced in between. Spacing = $\frac{1}{T}$



Resolution and Range

- Highest frequency $F_a = \frac{F_s}{2}$
- Lowest frequency = $\frac{1}{T}$
- Lines evenly spaced in between. Spacing = $\frac{1}{T}$
- Sampling rate is time *resolution*, block length is time *range*

Range in one domain \leftrightarrow Resolution in other domain

Spectrum Type and Scaling

- FFT returns *complex-valued* amplitudes
- **Real** part represents **cosine** components, **imaginary** part represents **sine** components (90° phase difference)
- Can be converted to *magnitude* and *phase*
- Squared magnitude represents **signal power**

Spectrum Types

- Spectrum Types:
 - Magnitude: **Amplitude Spectrum**
 - Squared magnitude: **Power Spectrum**
 - Squared magnitude per unit bandwidth: **Power Spectral Density**
 - Squared magnitude \times block time length: **Energy Spectrum**
 - Squared magnitude \times block length per unit bandwidth: **Energy Spectral Density**

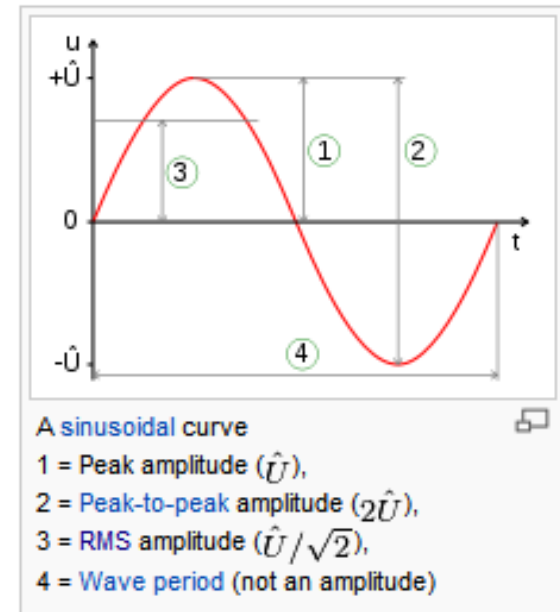
Spectrum Types

- Periodic signals (discrete frequencies):
Amplitude or Power Spectrum
- Broadband random signals: Power Spectral Density
- Transient Signals: Energy Spectral Density

Amplitude Spectrum Scaling

- Magnitude is peak value
- $2 \cdot \text{peak} = \text{peak-to-peak}$
- $\frac{1}{\sqrt{2}} \cdot \text{peak} =$
Root-Mean-Square (RMS)
 - Square of RMS value
proportional to power

From Wikipedia:



Averaging

- Combine multiple time blocks together to form one spectral estimate
- Random data: higher average number, better estimate of random characteristics

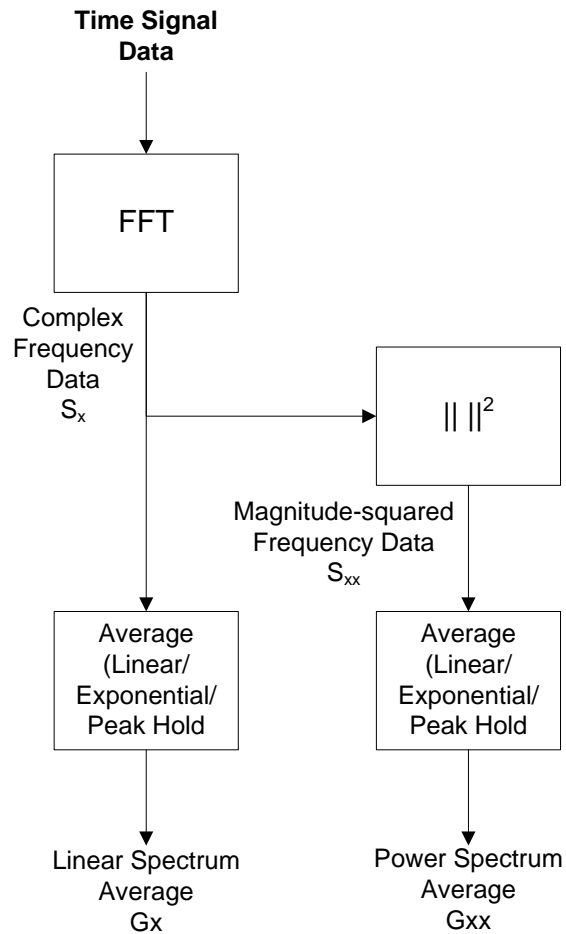
Averaging Types

- Average can be of different types of frequency data
- Complex frequency data S_x :
 - Linear Spectrum Average G_x
 - Averages both magnitude and phase
 - Random data goes to 0 as average number increases
- Power spectrum S_{xx} :
 - Power Spectrum Average G_{xx}
 - No phase data
 - Random data goes to average power level as average number increases

Averaging Methods

- Linear: $G_{xx} = \frac{S_{xx}^1 + S_{xx}^2 + \dots + S_{xx}^n}{n}$
- Exponential: $G_{xx}^{n+1} = \alpha S_{xx} + (1 - \alpha) G_{xx}^n$
- Peak-Hold: $G_{xx}(k) = \max_m S_{xx}^m(k)$

Averaging



Parameter List:	Item
▶ Block Size/Line	2048/900
▶ Average Mode	Linear
▶ Average Number	Exponential
▶ Window Type	Peak Hold
▶ Weighting Type	Time Linear
	Time Exponential

In CoCo:

- Linear Spectrum:
 - Time Linear
 - Time Exponential
- Power Spectrum:
 - Linear
 - Exponential
 - Peak-Hold

Overlap Processing

- A proportion of each time frame can be “reused” in subsequent frames
- Faster updating
- Better averaging in same time period, only up to 50%

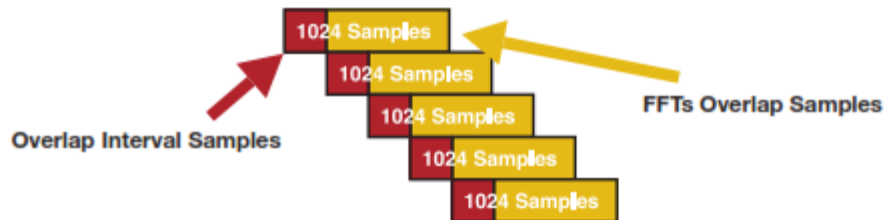
Signal Captured in the Time Domain



Acquired Signal Data Transformed into FFT Frames, No Overlap Processing

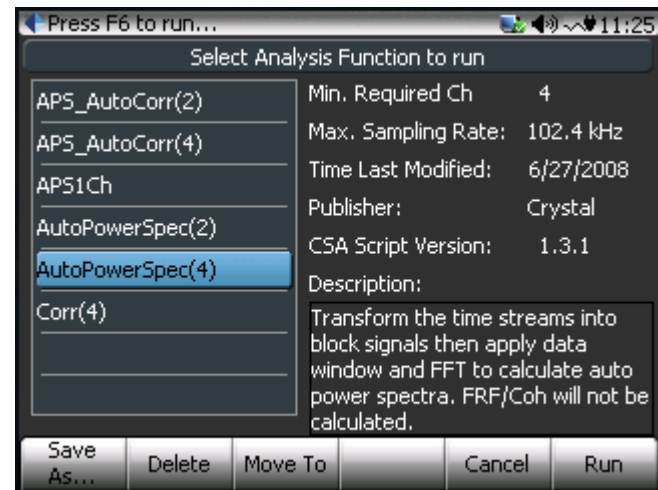
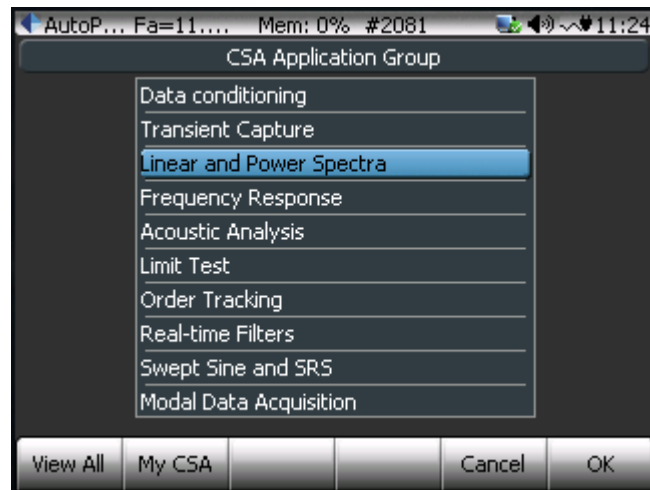


Acquired Signal, Post-Processed with Overlap FFTs

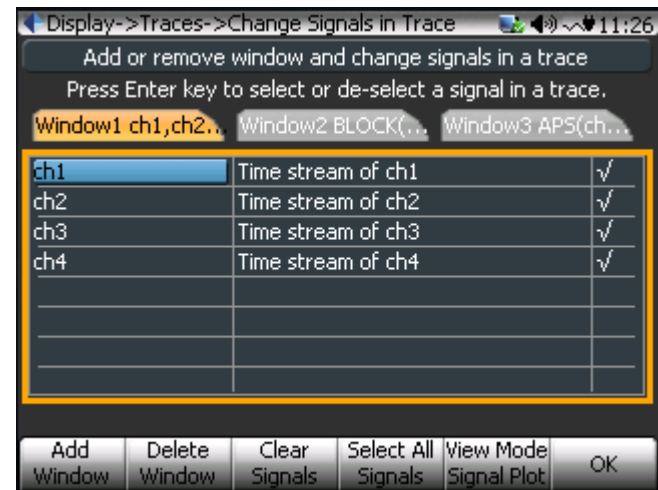
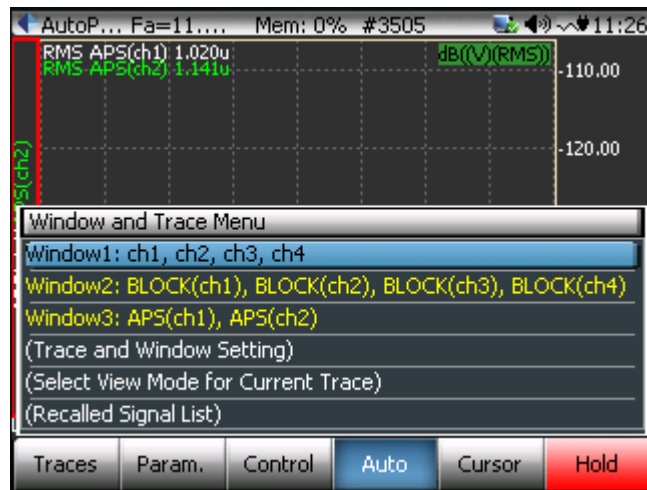


CoCo Operation

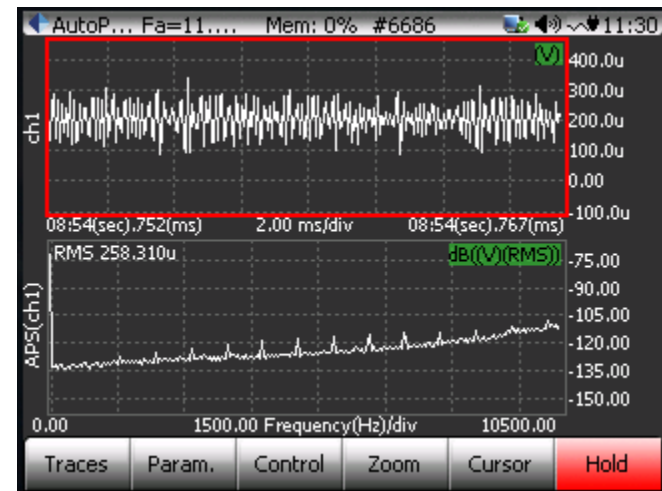
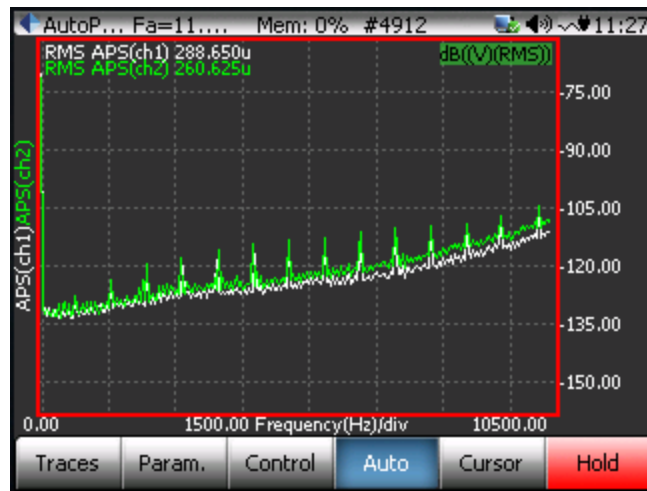
CSAs



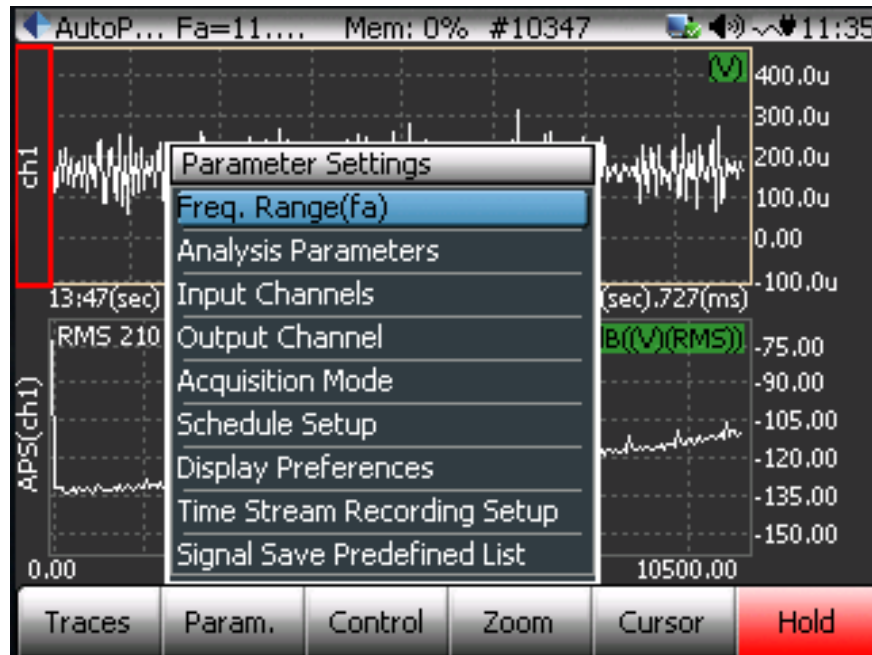
Windows and Traces



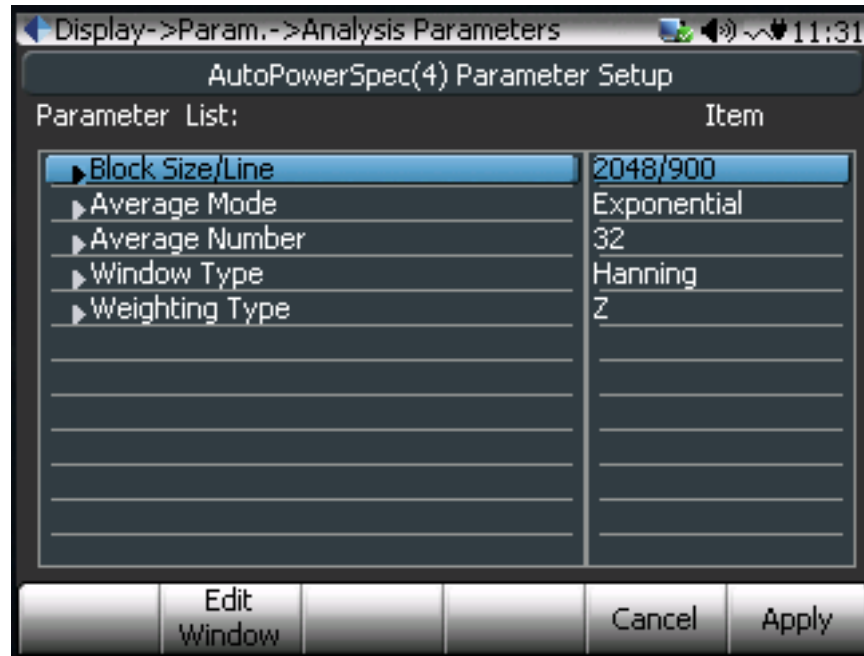
Signal Display



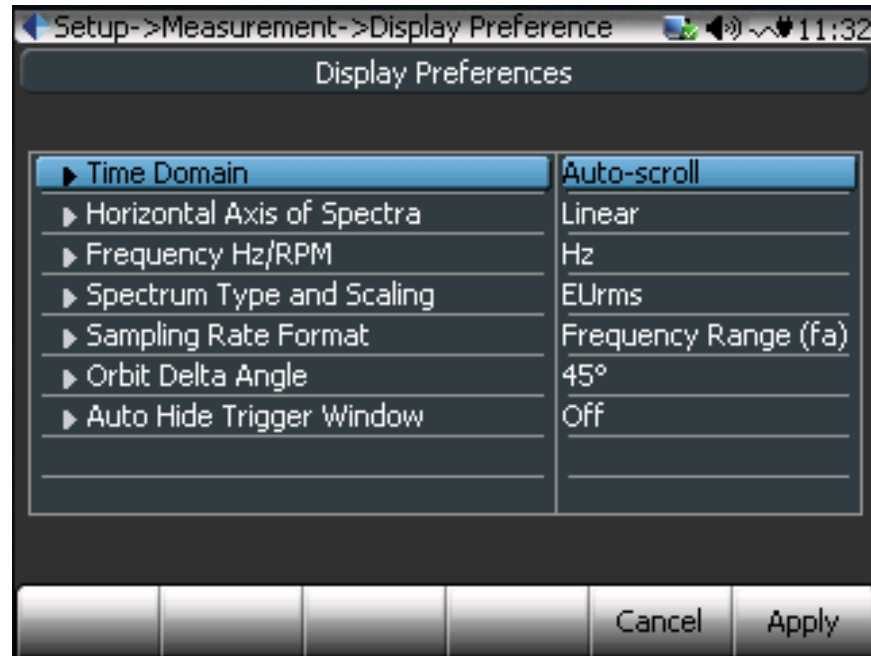
Param. Menu



Analysis Parameters

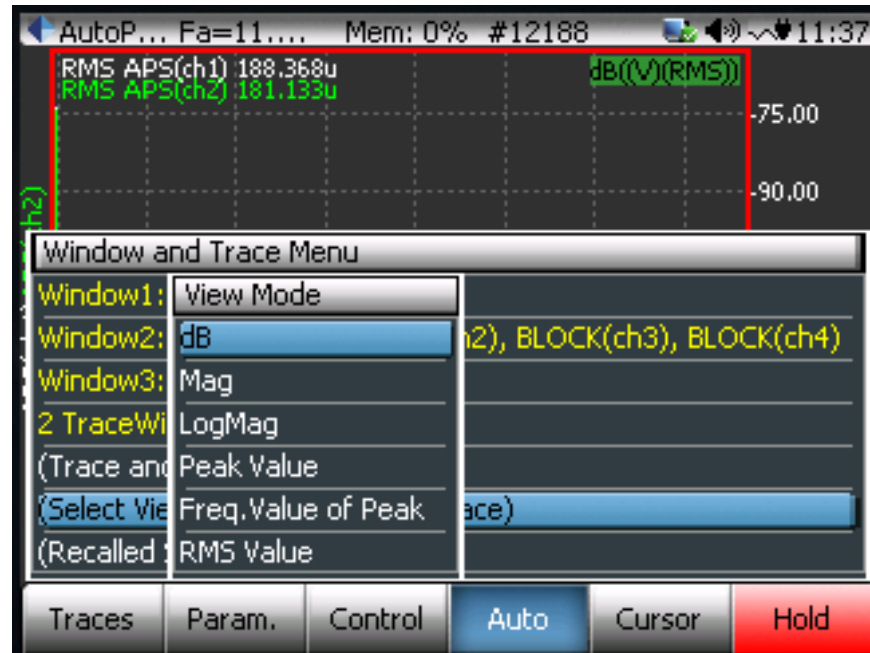


Display Parameters



dB, Mag, Log

$$\text{dB} = 10 \log \frac{P}{P_{ref}} = 20 \log \frac{V}{V_{ref}}$$





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